Subject: Internship as technical developer at your company

Dear recruiters,

I am Matthias Maes, and I am a technical developer and tool programmer looking to apply for an internship at your company!

Coming academic year, I will be a third-year Independent Game Production student at the University of Applied Sciences, Howest, Digital Arts & Entertainment. My passion lies with programming tools to make life easier and programming games, UI, and UX where I can show off my creative skills for people to enjoy!

Throughout my studies, I have learned the importance of a well-ordered and efficient development process in the production pipeline. That is why I try to program as efficiently as possible, reusing code that I have already written, trying to make modular systems that can easily be modified or repurposed.

During my studies, I have been working with numerous software, including Unity, Visual Studio, C#, GitHub, Blender, Photoshop, and Substance Painter. In my spare time, I tried expanding my knowledge of Godot Engine, Python, HTML & CSS, and JavaScript. I am capable of quickly adapting to new or challenging software environments, and I am obsessed with learning new things that expand my skills!

I find the ideal work environment for me is within a team that is constantly pushing boundaries, learning new things, and expanding their network at a steady pace. Doing something new every few months is what keeps me learning and drives me daily to become a better version of myself in the industry.

If you like to know more about me, my skills, or my work, visit https://mm-13.github.io/Portfolio.

I got to know about your company at the Meet & Play and Show & Tell event in Kortrijk. I immediately fell in love with the story that Time To Wake Up had and the gameplay behind it. Even though I haven't made any narrative games myself, I know I would love to program them. For years, I havehad stories stuck in my head and eventually I want to do something with them. But for now, I'm a technical developer, and I would love to work on narrative games. I think I would be a great fit to work at your company since I love to work with narrative games and program them.

Thank you for taking the time to read my motivation letter and considering my internship at your company.

Kind regards,
Matthias Maes
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